g) controlling the house advantage of the casino game to a predetermined range by relating the random frequency of the bonus game to the probability of landing on each position and the value of each position.

2) (Twice amended.)   The method of claim 1 with one or more value squares along the paths.

8) (Twice amended.)   The method of claim 1 wherein the step of establishing a plurality of paths, each of which is comprised of a plurality of positions includes using a stop position.

9) (Twice amended.)   The method of claim 1 wherein landing on certain squares causes additional movement.

11) (Twice amended.)   The method of claim 1 with the step of establishing one or more positions having an associated game.

12) (Twice amended.)   A method for playing a casino bonus game for a casino base game, comprising the steps of:

a) establishing in the play of the casino bonus game a plurality of paths, each of which paths includes a plurality of positions with at least one value position there between;

b) moving along a player selected path with a provided random selection;

c) awarding the player monetary or credit values as wins or losses associated with positions landed upon, and

d) controlling the house advantage of the casino game of chance to a predetermined range by relating the random frequency of the bonus game to the probably of landing on each position and the value of each position.

17) (Twice amended.)   A method for playing a casino game of chance, comprising the steps of:

a) establishing in the play of the game a plurality of paths, each having at least two positions;

b) allowing a player to select one of the plurality of paths;

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